

Richard Belotte

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Relevant Work History

Bank West, Perth, W.A., Australia

Sr. Lead UX Designer: 2017 – 2018

- Develop and conduct user research for new integrations
- Research analysis for application and feature needs
- Feature conception
- Application and feature design
- Wireframing
- Created rapid prototypes
- Liaison with development team

Tikforce, Perth, W.A., Australia

Sr. Lead UI / UX Designer and managing art director: 2017

- Concepted and designed new interface for enterprise platform
- Developing user personas and user flows
- Created site wireframes
- Complete redesign of the corporate website
- Content creation
- Oversaw the look and feel of other public facing materials
- General guide and mentoring on projects

Fleet Engineering / Spatula, Perth, W.A., Australia

Sr. Lead UI / UX Designer: 2016

- Feature conception
- Complete UI / UX conception for both web and mobile app
- User flows and wire-framing for both web and mobile app
- Design and creation graphic elements for both web and mobile app
- General guide and mentor for this project

Solano Labs, San Francisco, CA.

Sr. Lead UI / UX Designer: 2014 – 2015

- Researching and implementing new concepts and designing new interfaces
- Wire framing and prototyping new application flows and page layouts for both, the website and the application
- Researching and presenting information on transitioning to a mobile ready platform

Marketron, San Francisco, CA.

Sr. Lead UI / UX Designer: 2013 – 2014

- Conception, Design, re-designing and wire-framing layout and coding of both UX and UI elements for development and production
- Managing implementation for engineers
- Conception, designing, and production of full ICON sets.

Pinc Solutions, Alameda, CA.

Sr. Lead UI / UX Designer: 2012 – 2013

- Conception, Design, re-designing and wire-framing layout and coding of both UX and UI elements for development and production
- Managing implementation for engineers
- On location research
- Conception, designing, and production of full ICON sets.
- Research and implementation of frameworks

Symantec, Mountain View, CA.

Sr. Designer: 2010 – 2012

- Conception, Design and wire-framing layout of both UX and UI elements for development and production for desktop and mobile web
- Research and suggest analytical systems
- Prep and optimise corporate materials for print and video
- Research and suggest video deliver and compression systems
- Research usability and web compliance issues
- Research, concept, and icon sets for mobile

RockYou, Red Wood City, CA.

Sr. UI designer: 2010

- Design and skin user interface for upcoming games
- Optimise flash files as well as design and create graphic assets, all for use in games

Electronic Arts, Redwood City, CA.

Sr. Interactive / Web Designer: 2010

- Maintained and update flash-based games
- Designed and created flash and static banner campaigns

LSF Network, South San Francisco, CA.

Interactive Graphic Designer: 2007-2007

- Rapid production turnaround in creation and up keep of graphic assets
- Created and managed asset library and archive
- Designed pages and UI
- Coded HTML and CSS

Epylon, San Francisco, CA.

Designer / Director / Artist: 2000-2001

- Designed and created layouts and graphics for the web and print
- Wrote the style guide for the site including logo usage
- Redesigned the site with UI; liaised effectively with outside agencies

eBay, San Jose, CA.

Graphic Designer / Artist: 1998-2000

- Involved in the design and creation of layouts / graphics – both print and web
- Designed and prepped their most popular giveaway items

Adobe, San Jose, CA.

Graphic Designer / Production Artist: 1998

- Assisted the team in the design and production of a specific kiosk project for Kodak

Freelance Projects in chronological order

Verizon, San Francisco, CA.

UI Designer : 2010

- Researched, designed and wire framed both a web app and mobile app

Doug Chase, Santa Rosa Dental, Santa Rosa, CA.

Designer / Coder: 2008- 2010

- Created site map and wire frames and all design concepts
- Creating all assets including Flash, static graphics, HTML, and CSS
- Incorporating other media as needed (blogs, video, audio, etc)

Asian Health Services, Oakland, CA.

Designer / Coder: 2008- 2009

- Created site map and wire frames and all design concepts
- Incorporating other media as needed (blogs, video, audio, etc)
- Creating assets including static graphics and HTML / CSS

Career Highlights

- Managed to make a 1 month dead line in less than 24 hours, making a rush job ship on time
- I was ranked above the average designer in HTML, PhotoShop, InDesign and 92% in Flash (a full 21% above most designers) for San Francisco by The Creative Group
- Tested on Photoshop by Select2Perform and received a 95%, Proficiency Level: Advanced” and “the candidate... will be capable of mentoring others on most projects in this area.”
- Certified Macintosh and Adobe Photoshop Power User by Brainbench.